



RATCHET AND CLANK 2™

Hints and Tips - Volume 2

Keep Moving!

A moving target is always harder to hit than one that is standing still. If you keep Ratchet on the move then the enemies will have a much harder time hitting you. Also use barriers and walls to your advantage for taking cover.

Chris Towne

Maxi games are Mega Fun!

Not only are the Maxi games fun to play, but they are also a great source of bolts. If you are strapped for cash and you need a little extra firepower to make it through the next level, you should head back and play more Maxi games for bolts.

Chris Towne

Armor Is Nice But the Shield Charger Is Nicer:

The shield charger might not seem like its a great buy at first but damage prevention is always better than taking less damage. The shield charger is a much better buy than the second set of armor you can buy.

Chris Towne

Lock On Mod is a must:

The lock on mod is a must for weapons. You can save precious seconds of manually aiming your weapon at an enemy that is above you or is hard to hit by locking onto the target using the R2/L2 after you purchase the mod from the vendor.

Chris Towne

Learn from Experience:

The best way to finish getting everything in the game is to play through it a second time. With the experience values being up to 3 times their normal level, you will have an impressive arsenal in no time.

Chris Towne

To Wrench or Not to Wrench:

Using the wrench to kill enemies is fun, but every enemy wrenched is one that you can't use for weapon experience. You need to strike a balance between using the wrench and using your weapons or it may hurt you later on.

Paul Edwards

Sometimes You Need to Slow Down and Smell the Flowers:

Going as fast as you can is not always the best way to win in the Hoverbike race. Sometimes it is more advantageous to slow down to get that extra turbo. It can make all the difference on long stretches of the track that are devoid of turbos.

Paul Edwards

The Old 1-2:

An effective way to defeat the thug boss on the spherical world is to first stun him by punching him once, and then do a short "hop" and stomping on him. This technique may take a bit of practice, but is very effective.

Lee Liu

Easy on the Throttle:

A simple way to keep your boost meter up while boosting, is to use short bursts of afterburners. By using the boost in short bursts you'll keep your speed and your afterburner meter up.

Lee Liu

The Quick and the Rich:

Playing fast and reckless is not a good technique for replay. The bolt multiplier can increase up to 20 times if you take no damage. With the price of weapons drastically increase, the best way to afford them quickly is by keeping your multiplier high.

Paul Edwards

Keep Moving!

A moving target is always harder to hit than one that is standing still. If you keep Ratchet on the move then the enemies will have a much harder time hitting you. Also use barriers and walls to your advantage for taking cover.

Chris Towne

Maxi games are Mega Fun!

Not only are the Maxi games fun to play, but they are also a great source of bolts. If you are strapped for cash and you need a little extra firepower to make it through the next level, you should head back and play more Maxi games for bolts.

Chris Towne

Armor Is Nice But the Shield Charger Is Nicer:

The shield charger might not seem like its a great buy at first but damage prevention is always better than taking less damage. The shield charger is a much better buy than the second set of armor you can buy.

Chris Towne

Lock On Mod is a must:

The lock on mod is a must for weapons. You can save precious seconds of manually aiming your weapon at an enemy that is above you or is hard to hit by locking onto the target using the R2&L2 after you purchase the mod from the vendor.

Chris Towne

Learn from Experience:

The best way to finish getting everything in the game is to play through it a second time. With the experience values being up to 3 times their normal level, you will have an impressive arsenal in no time.

Chris Towne

To Wrench or Not to Wrench:

Using the wrench to kill enemies is fun, but every enemy wrenched is one that you can't use for weapon experience. You need to strike a balance between using the wrench and using your weapons or it may hurt you later on.

Paul Edwards

Sometimes You Need to Slow Down and Smell the Flowers:

Going as fast as you can is not always the best way to win in the Hoverbike race. Sometimes it is more advantageous to slow down to get that extra turbo. It can make all the difference on long stretches of the track that are devoid of turbos.

Paul Edwards

The Old 1-2:

An effective way to defeat the thug boss on the spherical world is to first stun him by punching him once, and then do a short "hop" and stomping on him. This technique may take a bit of practice, but is very effective.

Lee Liu

Easy on the Throttle:

A simple way to keep your boost meter up while boosting, is to use short bursts of afterburners. By using the boost in short bursts you'll keep your speed and your afterburner meter up.

Lee Liu

The Quick and the Rich:

Playing fast and reckless is not a good technique for replay. The bolt multiplier can increase up to 20 times if you take no damage. With the price of weapons drastically increase, the best way to afford them quickly is by keeping your multiplier high.

Paul Edwards

Limited Time Offer:

If your having trouble beating some of the limited weapon challenges, the best way to gave an advantage is to add damage mods to your weapons. With the shock mod on your Lancer, you will have no trouble taking down enemies in one shot with plenty of ammo left over to take down other baddies.

Chris Towne

Gentle with the Stick:

The best way to beat the ring race with missing zero rings is a lot of practice. Another tip is to be gentle with the stick, if you start to oscillate too much up and down your going to start to miss rings. Try and move only from side to side and gently change the angle of your nose to hit rings that are lower or higher than the last ring you passed through.

Chris Towne

Reach out and Smack Someone:

The Plasma Storm is one of the best weapons in the game for fighting cage matches. After killing the first line of enemies the plasma sphere will still be in range as the second wave enters the arena and will lash at them as well.

Chris Towne

Ammo For Nothing and Your Bullets For Free:

The best way to fill up on ammo for free is to play the boss rounds in the arena and break all the ammo crates. You can restart the challenge and repeat this in order to stock up on reams of free ammo

Craig Goodman

Give me a Little Breathing Room

Its easier for you to deploy mine and take on enemies in space combat if you fly to the more open areas. That way you can deploy 5 mines and form a wall that enemies are sure to fly into.

Dena Fitzgerald

For more information on SCEE titles, please visit our website

www.ratchetandclank2.com

Developer: Insomniac Games/SCEA **Genre:** Action Adventure **No. of Players:** 1

Platform: PlayStation®2

Peripherals: Analog Controller (DUALSHOCK®2), Memory Card (8MB) (for PlayStation®2)

Release Date: November 2003

Sony Computer Entertainment Europe Ltd.

Sony Computer Entertainment Europe, based in London, is responsible for the distribution, marketing and sales of PlayStation, PS one and PlayStation 2 hardware and software in 102 territories across Europe, the Middle East, Africa and Oceania. At the end of January 2003, over 38 million PlayStation units had been shipped across these PAL territories and over 95 million worldwide. Between its European debut on 24 November 2000 and 15 January 2003, over 16 million PlayStation2 units have been shipped across the PAL territories, over 50 million world-wide, making it one of the most successful computer entertainment products in history.

PlayStation and the PlayStation logo, PS one and PS2 are registered trademarks of Sony Computer Entertainment Inc. All other trademarks are the property of their respective owners.

More information about PlayStation products can be found at <http://www.scee.com> and <http://www.playstation.com>

About Insomniac Games

Insomniac Games is an independent developer which creates cutting-edge technology, graphics and gameplay for the PlayStation 2 computer entertainment system. Additional information can be found on the company's web site at <http://www.insomniacgames.com>.